



KARIS SEUNGYOUN OH

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ACADEMIC BACKGROUND

School of Visual Arts, New York City, NY / Sep. 2018 - Jul. 2020

Master of Arts in Teaching

School of Visual Arts, New York City, NY / Sep. 2012 - May. 2016

Bachelor of Fine Arts in Computer Art, Computer Animation, and Visual Effects

- Honors Program: A program that provides student artists an academic enrichment in addition to studio practice

CERTIFICATIONS

Minnesota K-12 Visual Arts Teacher Tier 2 State License / Dec. 2021 - Jun. 2023

New York State Initial teaching certification in Visual Arts / Jul. 2020 - Jan. 2026

Completed following required tests and workshops for teaching certification:

- edTPA in Visual Art, Educating All Students Test, Content Speciality Test in Visual Arts, Dignity for All Students Act, School Violence Prevention, Preventing Child Abuse, The Needs of Students with Autism, NYC Fire Safety

WORK EXPERIENCES

Longfellow Elementary School, Art Teacher (Grade K-5) / July. 2022 - Current

Gage Elementary School, Art Teacher (Grade K-5) / Nov. 2021 - Jun. 2022

- Utilized a diverse art materials to inspire and maintain student engagement and interest in art
- Analyzed students' strengths and weaknesses through classroom observations to effectively promote individual student growth and learning

Sun Yat Sen Middle School (MS 131), Digital Art Teacher (Grade 6-8) / Nov. 2020 - Oct. 2021

- Designed and delivered unique and effective curriculum to allow students to be exposed to a variety of digital art media
- Provided virtual education during the height of COVID-19 outbreak and creatively problem-solved challenges of virtual learning environment by improvising lesson plans using accessible online materials and technology

Student Teaching Experiences (Grade K-12) / Oct. 2019 - Apr. 2020

- Assisted art teachers at various NYC based schools and worked with students from a wide range of age groups
- Delivered art lessons using differentiated instructional methods based on students' varying developmental stages and levels of learning proficiencies

School of Visual Arts, Front Office Manager / Apr. 2017 - Nov. 2020

- Managed all tasks related to student workers, including but not limited to conducting orientation and trainings, facilitating meetings, building semester schedules, approving timesheets, and providing assistance with equipment troubleshooting
- Maintained a number of digital platforms for the department, including but not limited to the website (HTML), the event calendar, and various social media accounts
- Served as a liaison between students and staff and promoted a positive and inclusive work/educational environment for the department

Psyop, Freelance Designer / Feb. 2017-Mar. 2017

- Worked collaboratively with a short term project team to design and create visuals used to idea pitch presentations to potential clients

Framestore NY, Illustration Intern / Sep. 2016 - Dec. 2016

- Created concept art for characters, environments, and specific scenes based on verbal or written requests from creative directors, producers, 3D artists, and clients
- Participated in major projects including but not limited to Marvel's The Defenders VR, Sotheby's VR, GEICO and Xyzal commercials

Humble TV, Freelance Concept Artist and Animator / May. 2016 - Jun. 2016

- Utilized various Adobe graphic softwares to create concept art and commercial animations for clients including but not limited to Panera and Coca Cola

COMMUNITY ENGAGEMENTS

Samuel D. Proctor Residence (Homeless Shelter) Art Lessons / Oct. 2018 - Dec. 2018

- Attended Special Populations course to lead or assist art classes for homeless youth in NYC

Memory Project / Sep. 2011 - 2015

- www.memoryproject.org
- Engaged with orphans around the world by painting them their portraits to gift them a unique childhood memory and to inspire their creativity

The Philippines Project / August. 2014

- A personal project teaching art lessons to village children in Bohol, Philippines who were affected by earthquake in 2013
- Fundraised for the project by painting portraits for donors

HONORS & AWARDS

Vimeo Staff Picks for directing animated short "The Moment" / Apr. 2016

Short of the Week Official Selection for "The Moment" / Apr. 2016

Silas H. Rhodes Scholarship at School of Visual Arts / Sep. 2012 - May. 2016

- \$12,500 per year scholarship based on a review of applicants' portfolios and academic records

SKILLS

Techniques: Concept art, Illustration, Animation, Storyboarding, Graphic Design, Motion graphic, Painting, Printmaking, Photography, HTML

Softwares: Adobe Suite(Photoshop, After Effects, Illustrator, Premiere, InDesign, & Animate), Maya
